CSOTFA Twin Fiddle Division Rules

In addition to the General Contest Rules, the following apply:

- 1. This contest is limited to two (2) tunes of your choice; a fast tune and a slow tune which may be played in any order. See General Contest Rule #5 concerning ties. The top three contestants will compete in the Final Round.
- 2. Total playing time is four minutes fifteen seconds. There is no grace period. Timing will start when the contestant or any accompanist plays any note on stage.
- 3. Judging is on the following basis: Harmony 25 points; Danceability/Rhythm 25 points; Difficulty 25 points; Intonation/Clarity of Tone 25 points.
- 4. Any Twin Fiddle partners winning three (3) consecutive years in a Twin Fiddle Division must sit out a year.

CSOTFA Picking Division Rules

In addition to the General Contest Rules, the following apply:

- 1. This contest is limited to two (2) tunes, a fast tune and a slow tune, which may be played in any order. See General Contest Rule #5 concerning ties. The top three contestants will compete in the Final Round.
- 2. Total playing time is four minutes fifteen seconds. There is no grace period. Timing will start when the contestant or any accompanist plays any note on stage.
- 3. Guitar, ukulele, and mandolin players must use flatpick style only. Finger picking is allowed for banjo players.
- 4. Judging is on the following basis: Picking Ability 25 points; Rhythm/Timing 25 points; Intonation/Clarity of Tone 25 points; and Difficulty 25 points.